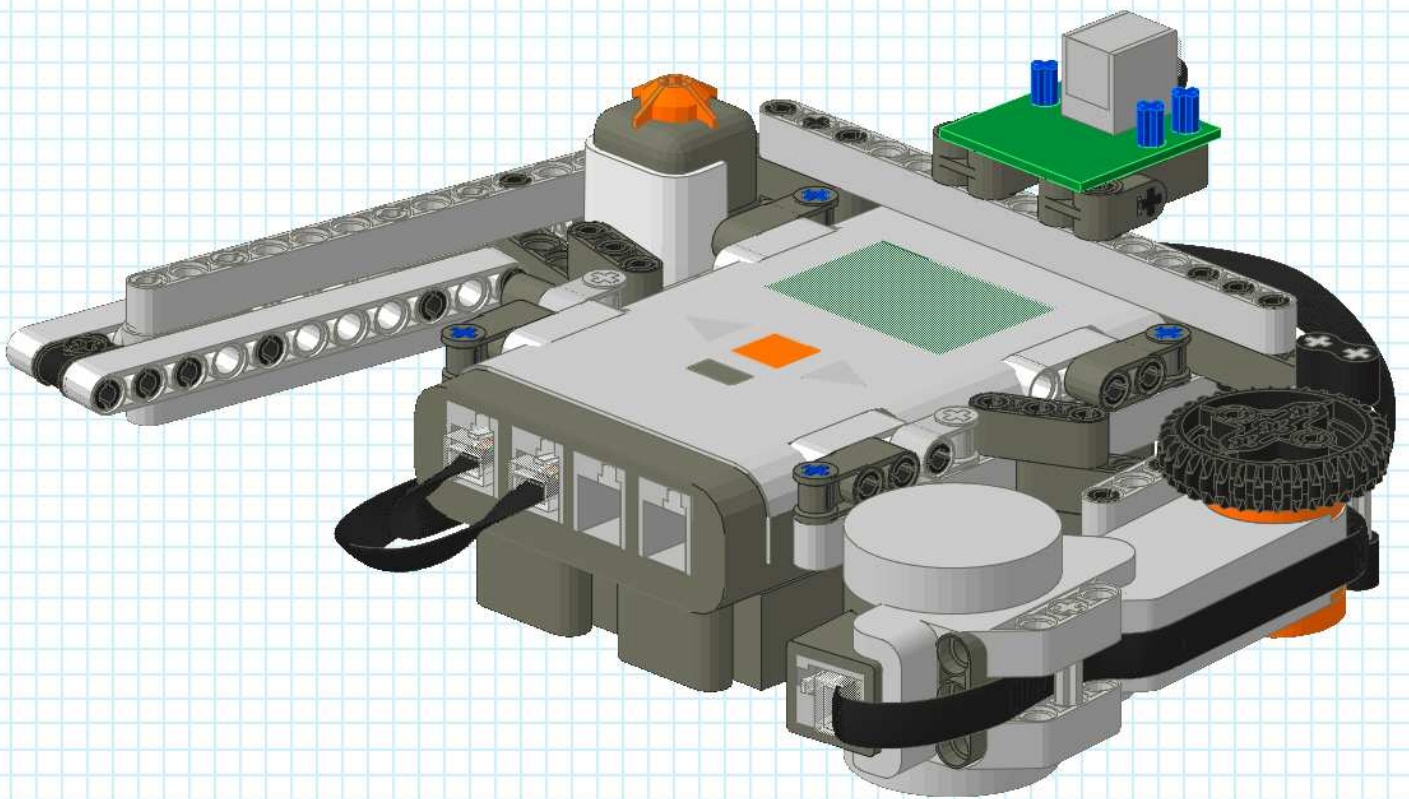
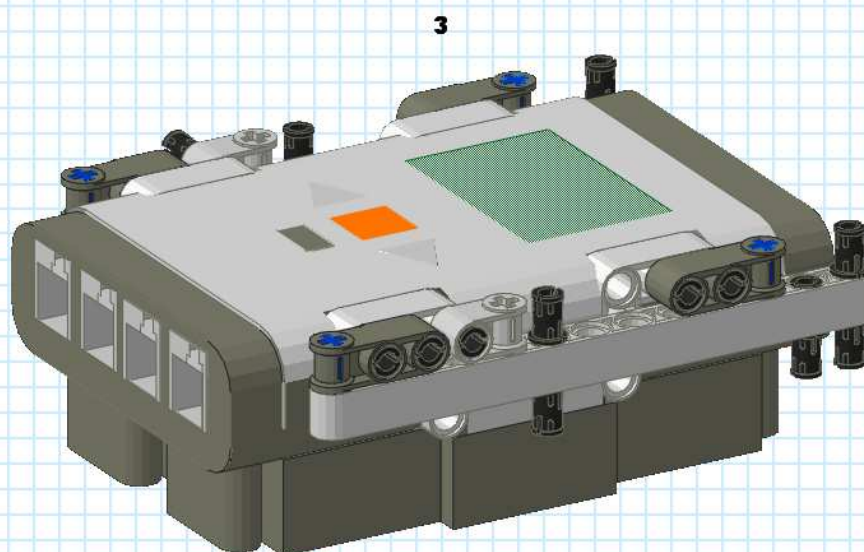
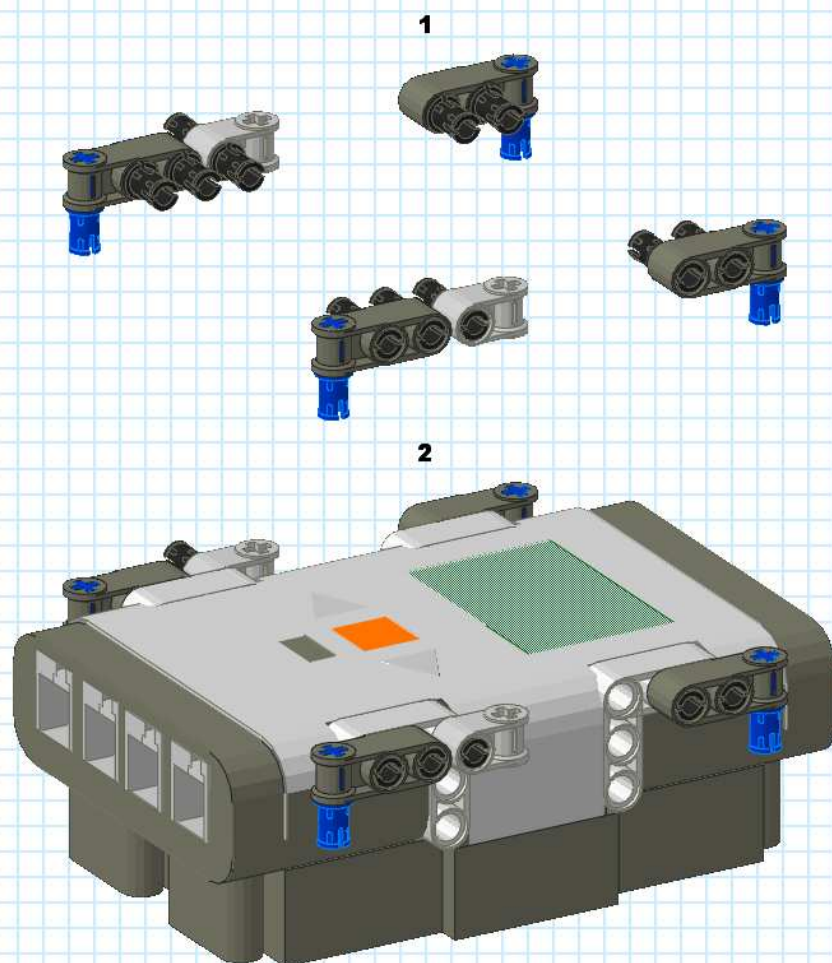
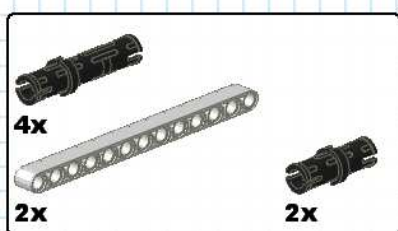
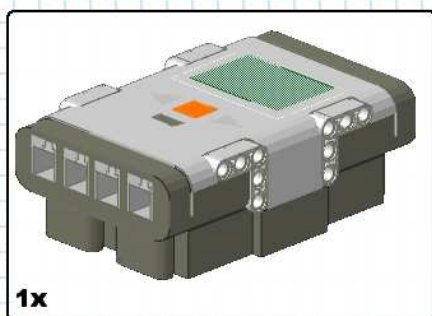
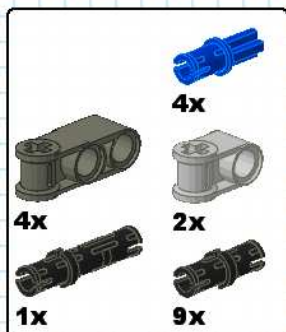
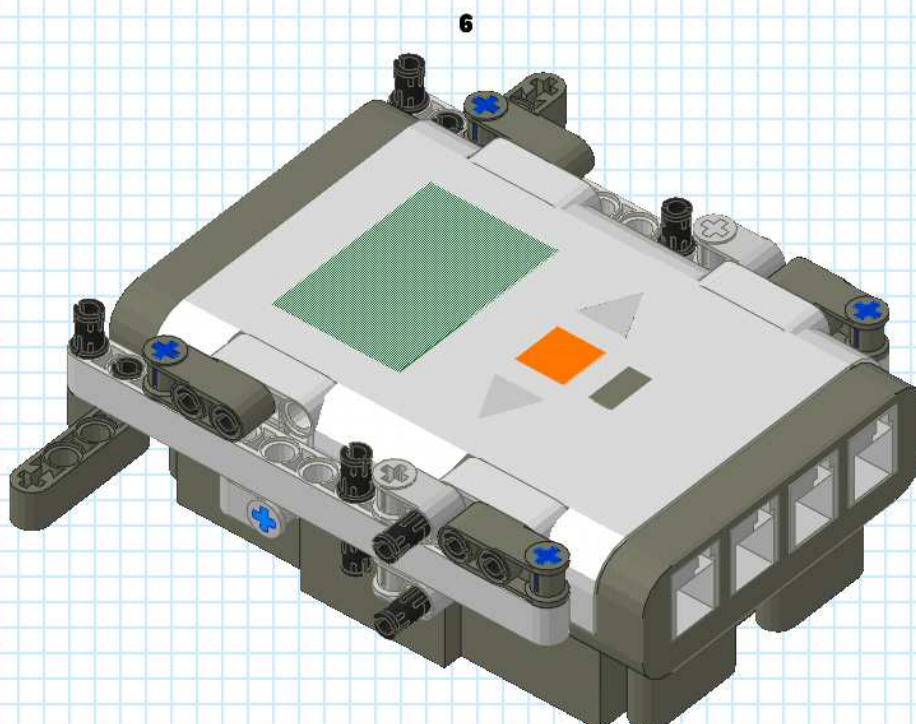
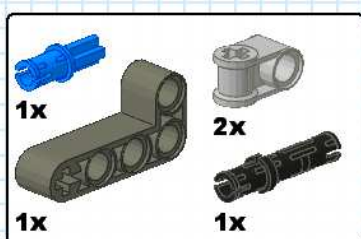
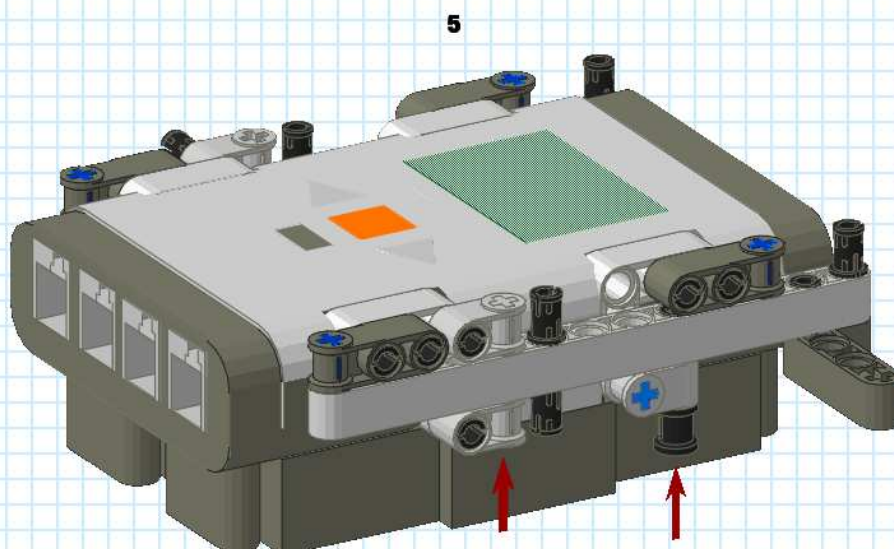
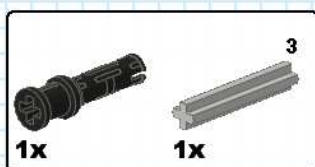
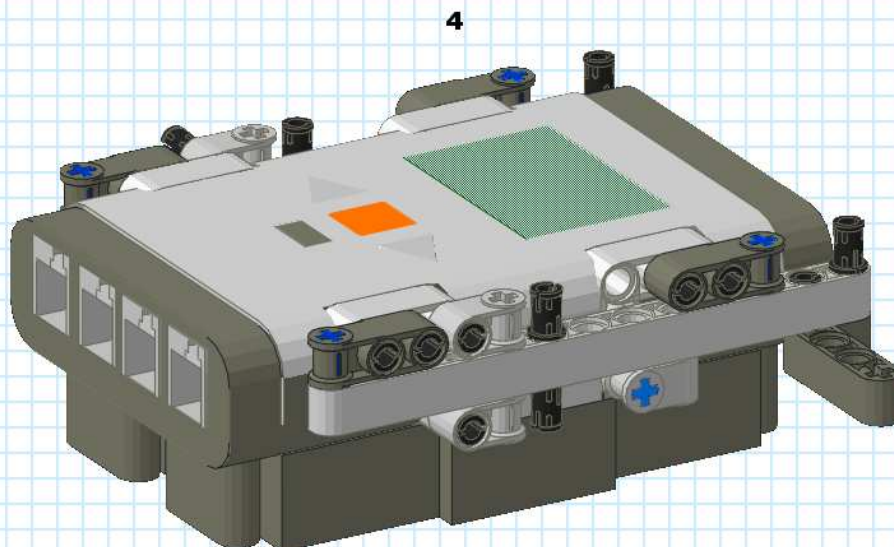
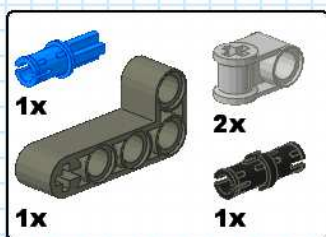
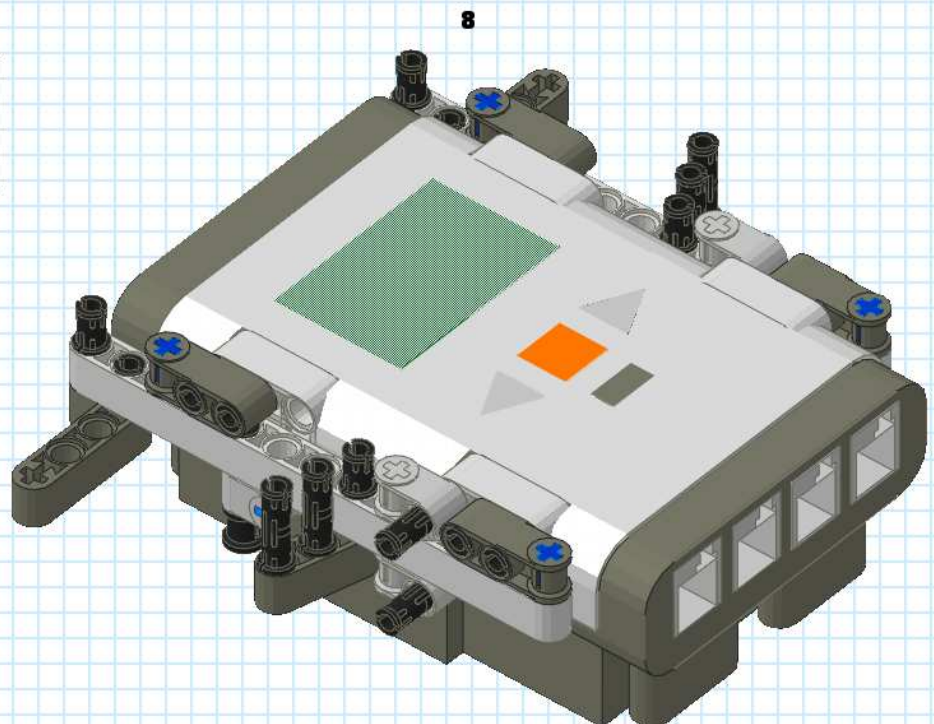
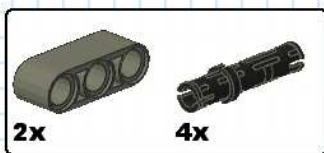
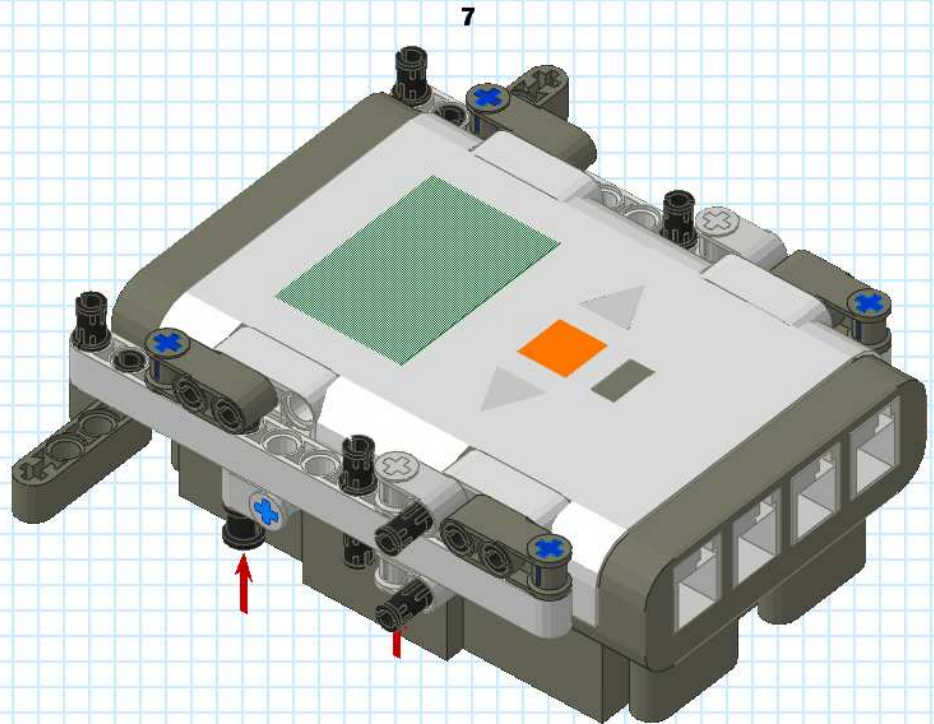
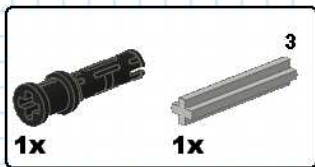


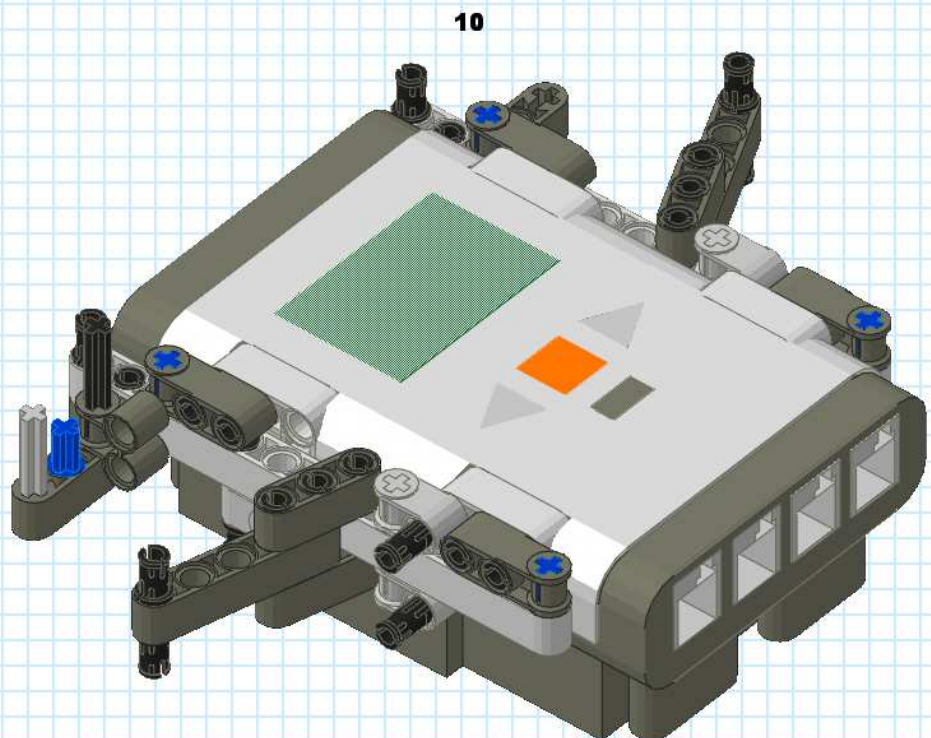
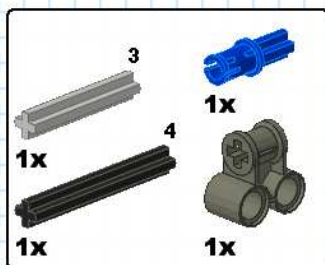
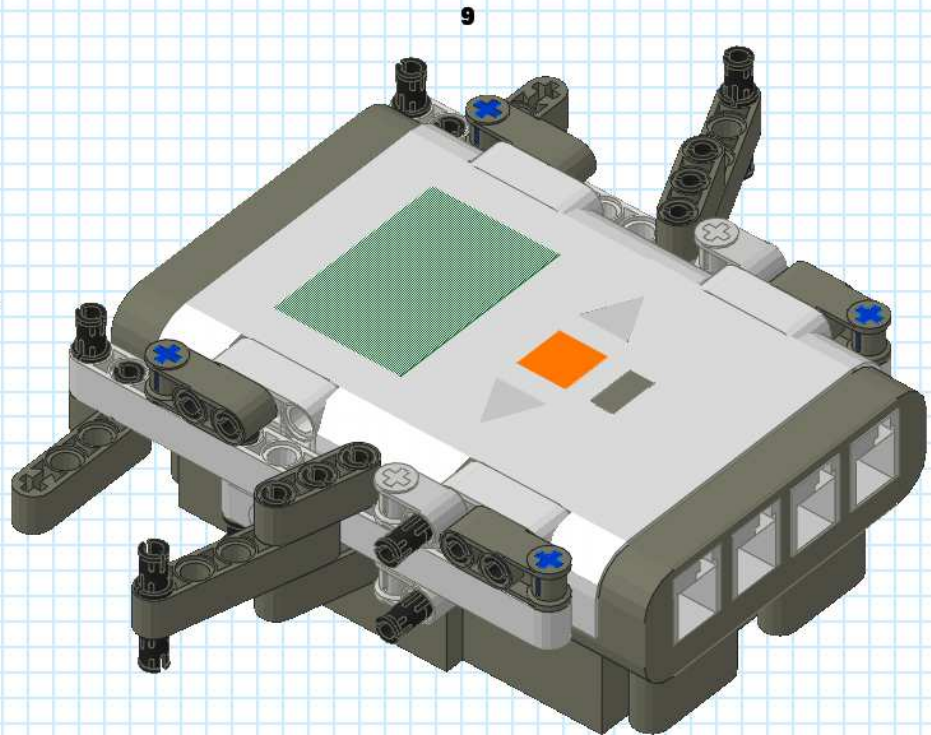
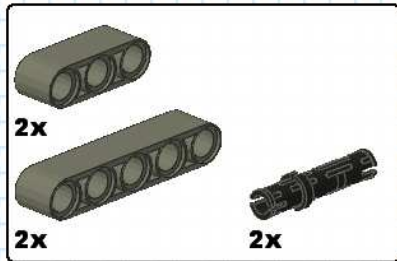
NXTiiMote

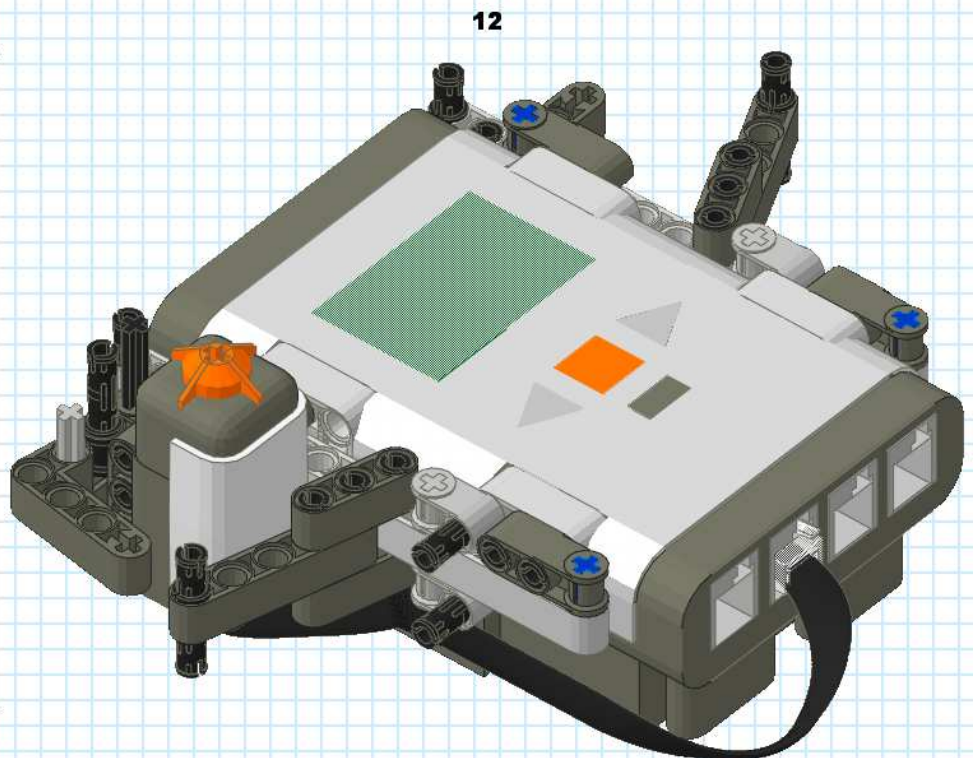
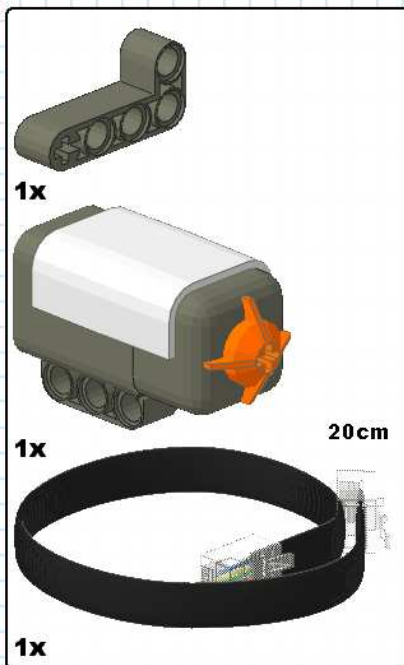
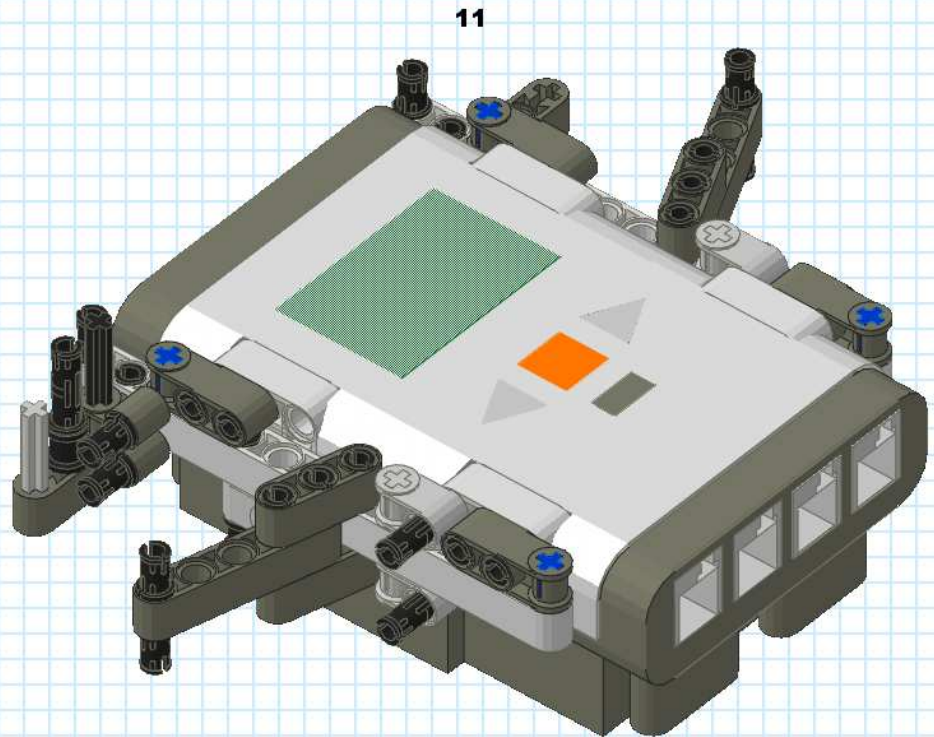


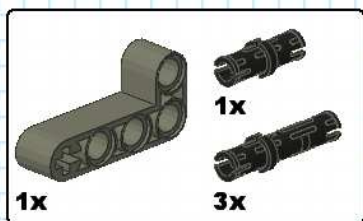




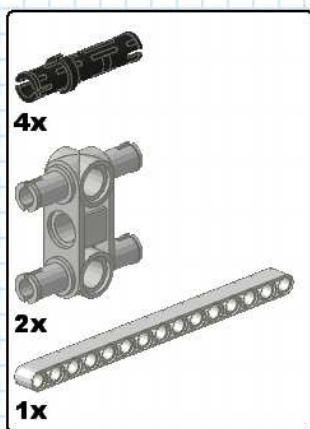
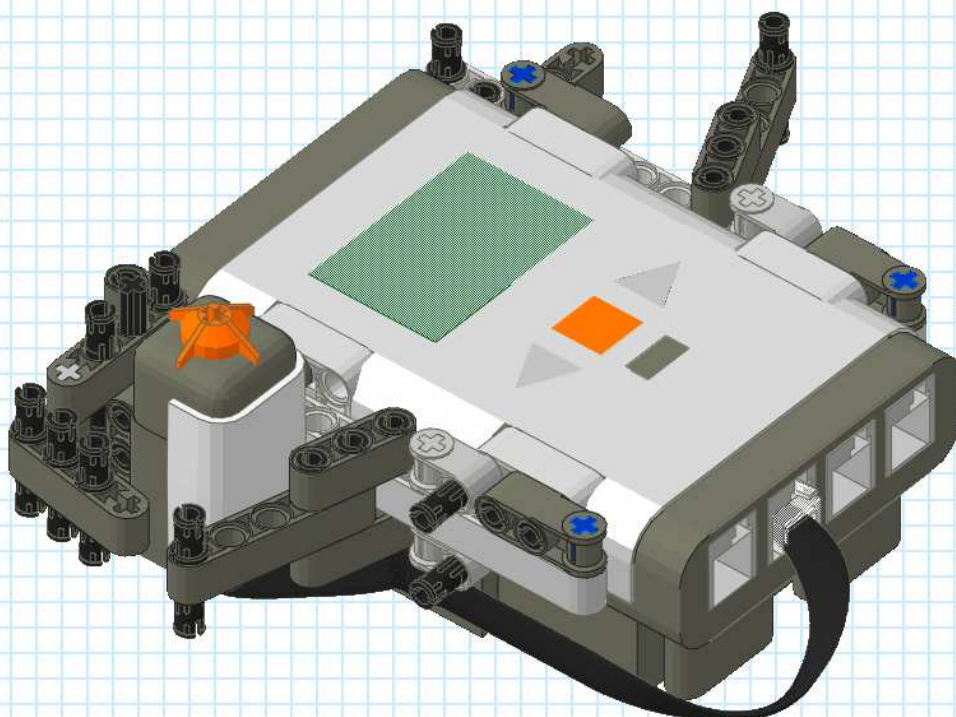




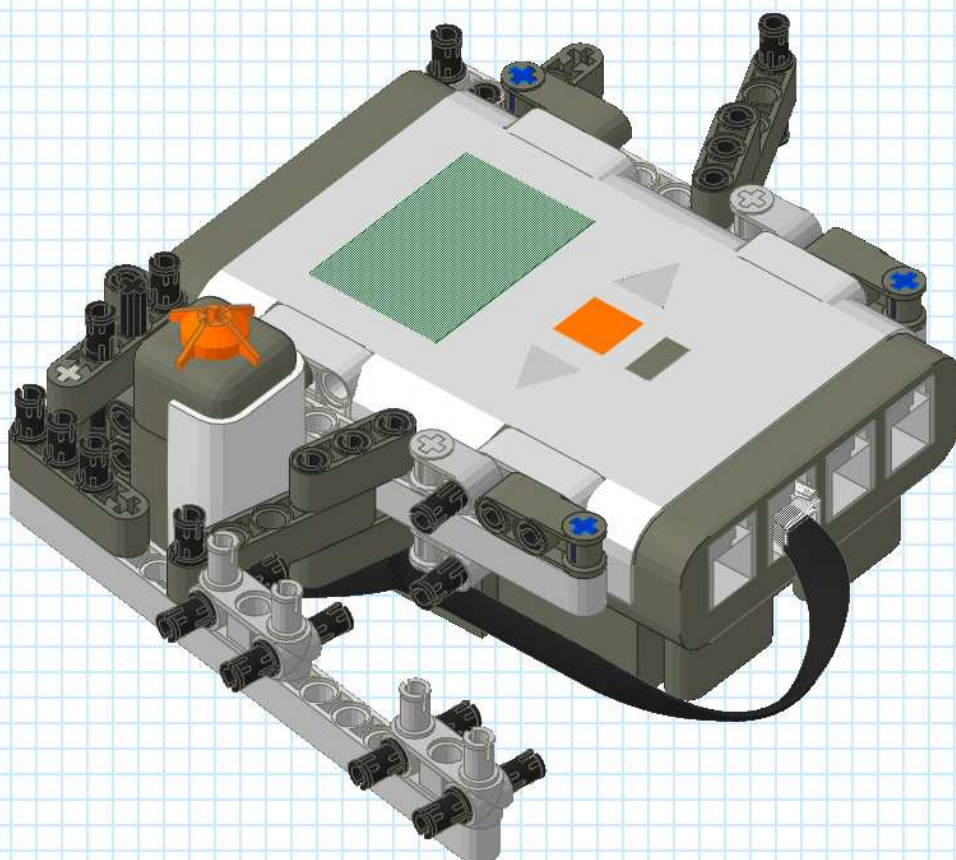


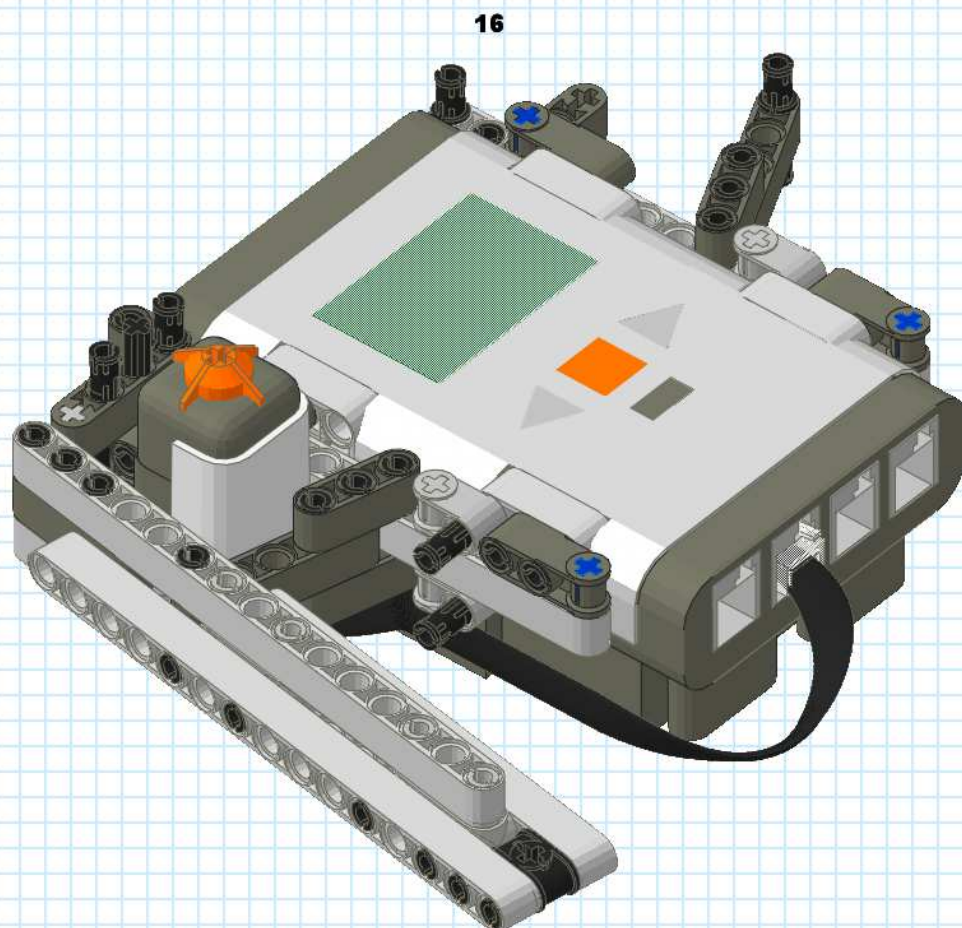
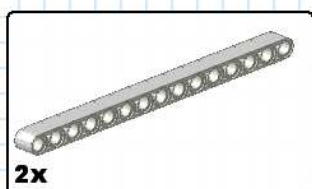
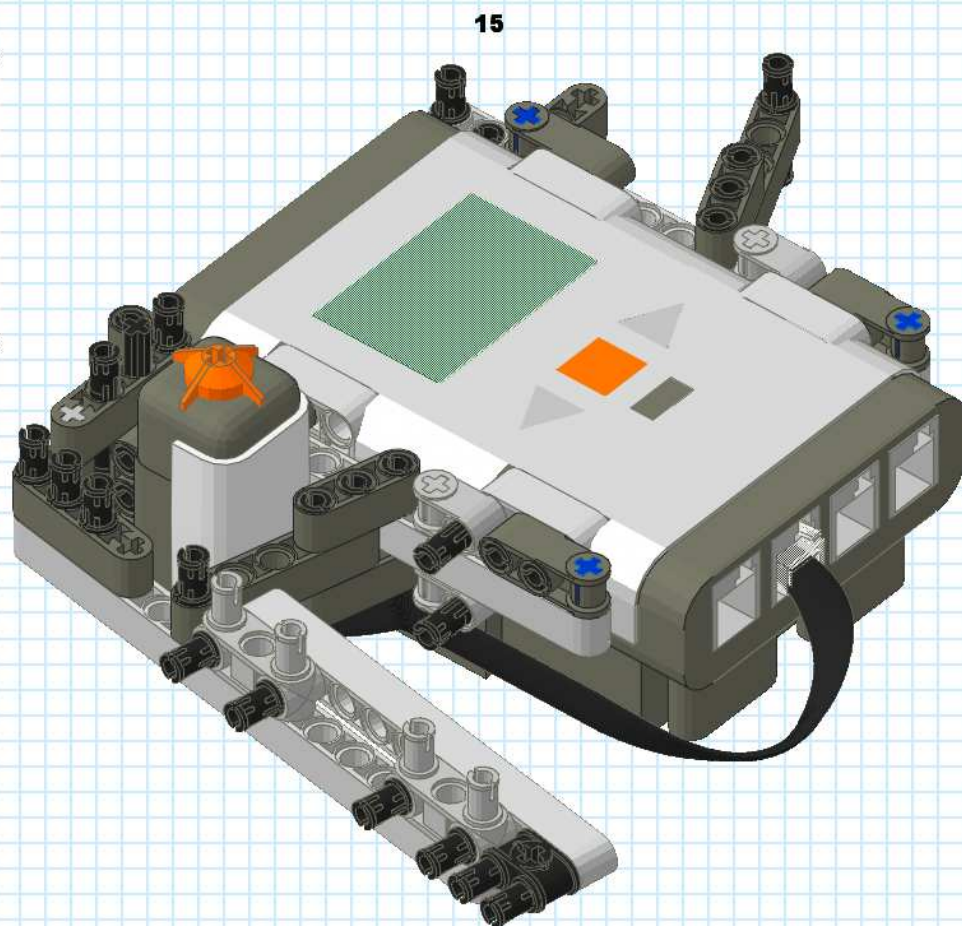
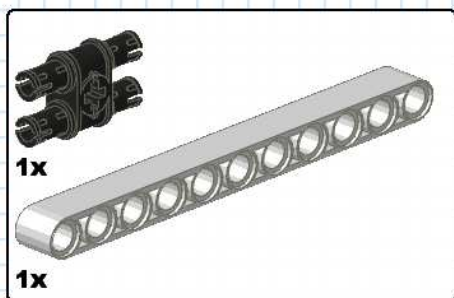


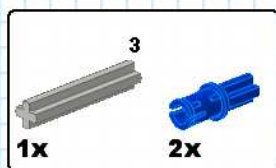
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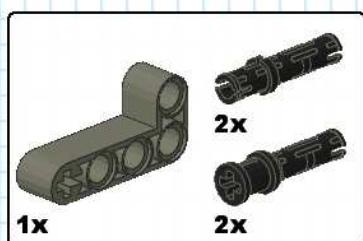
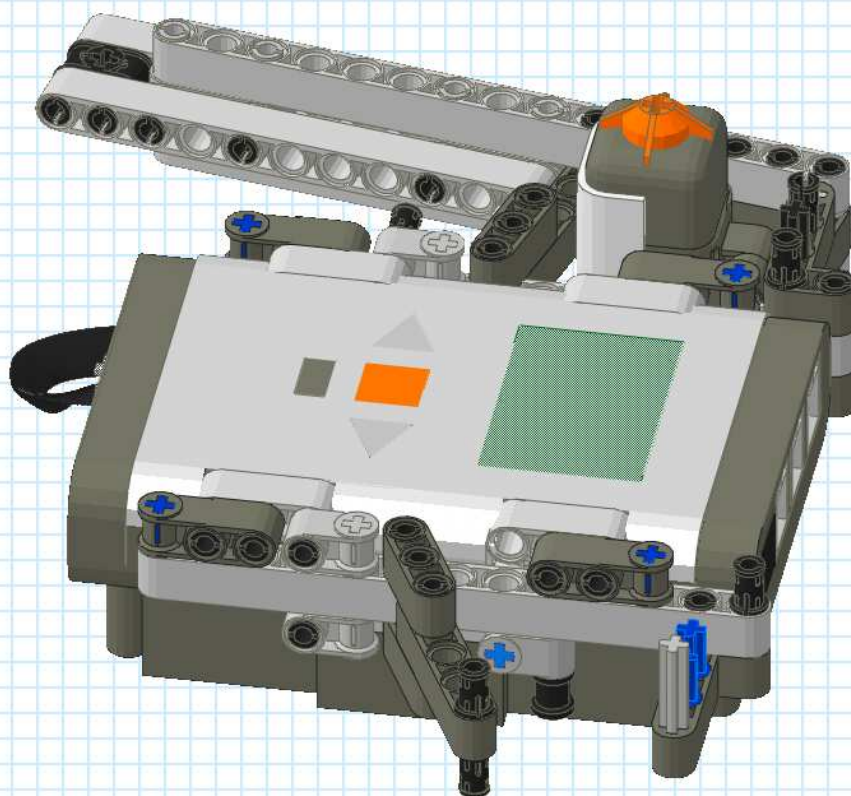
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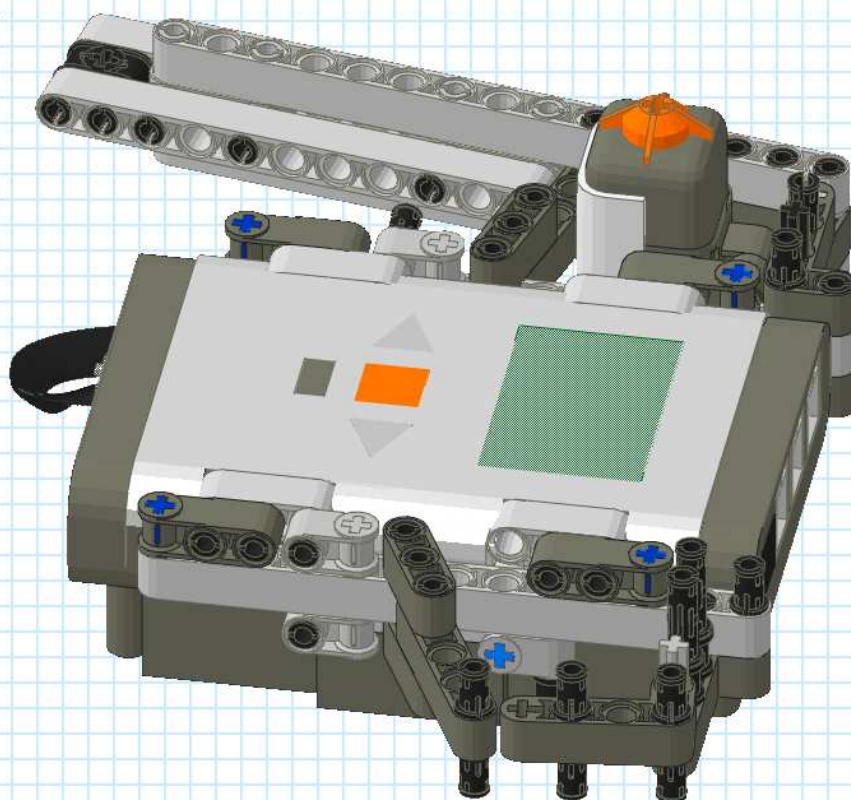




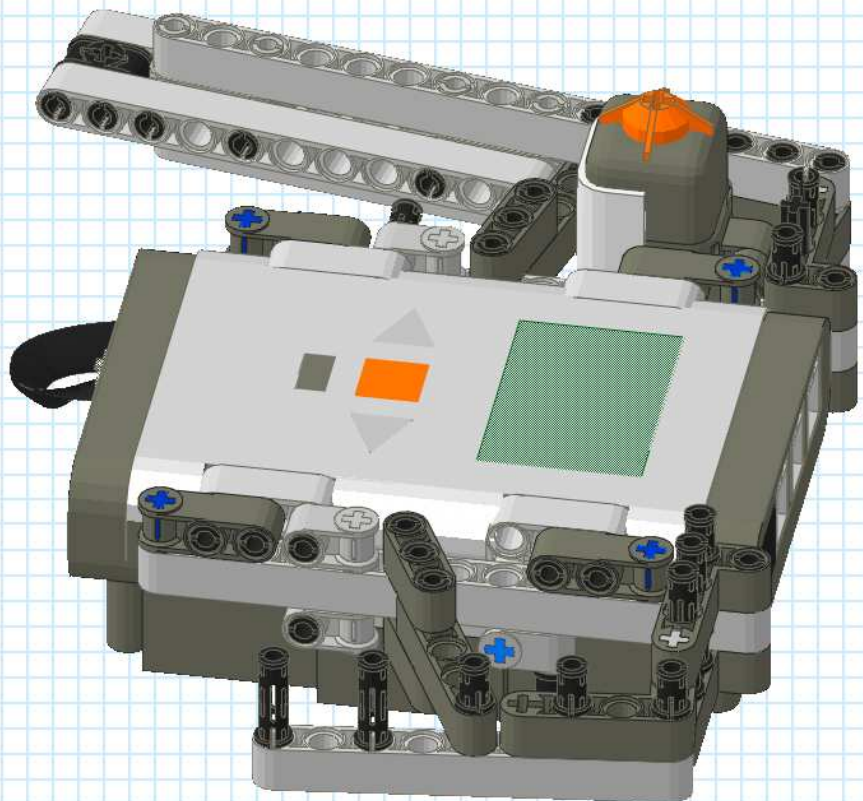
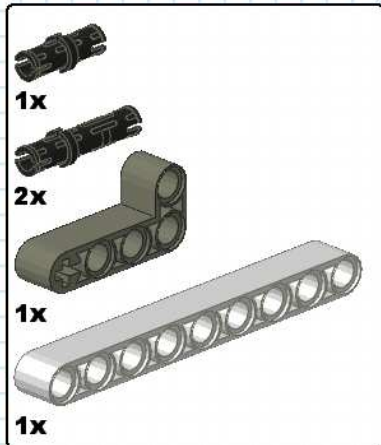
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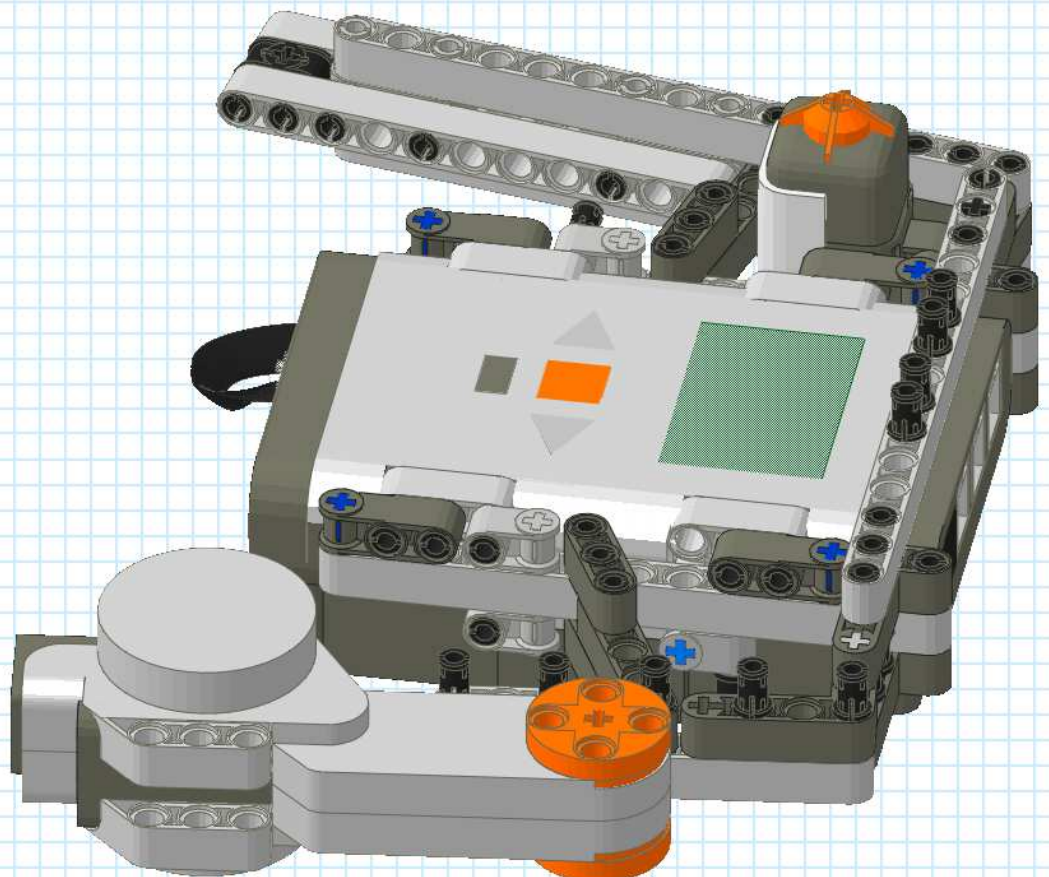
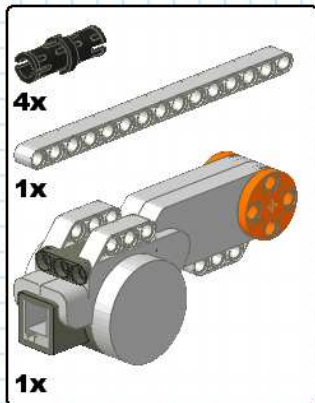
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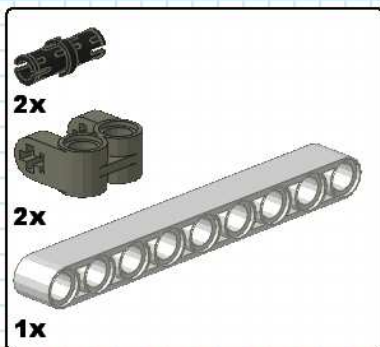


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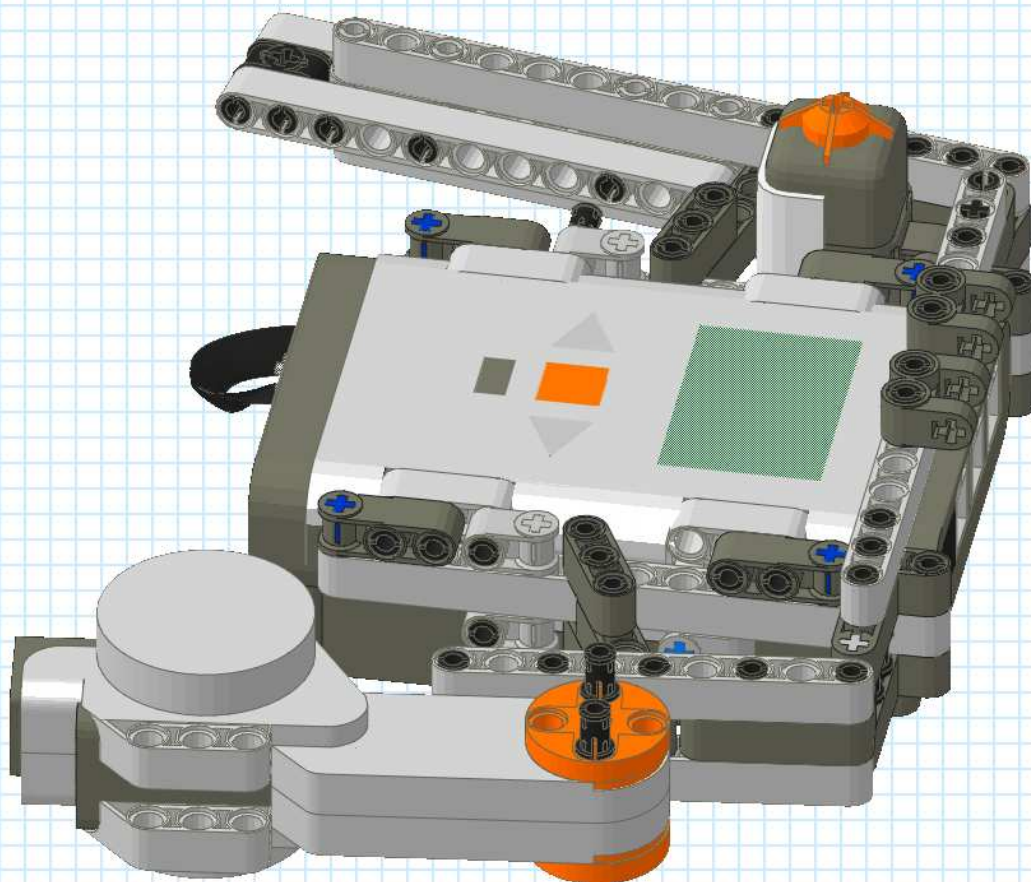


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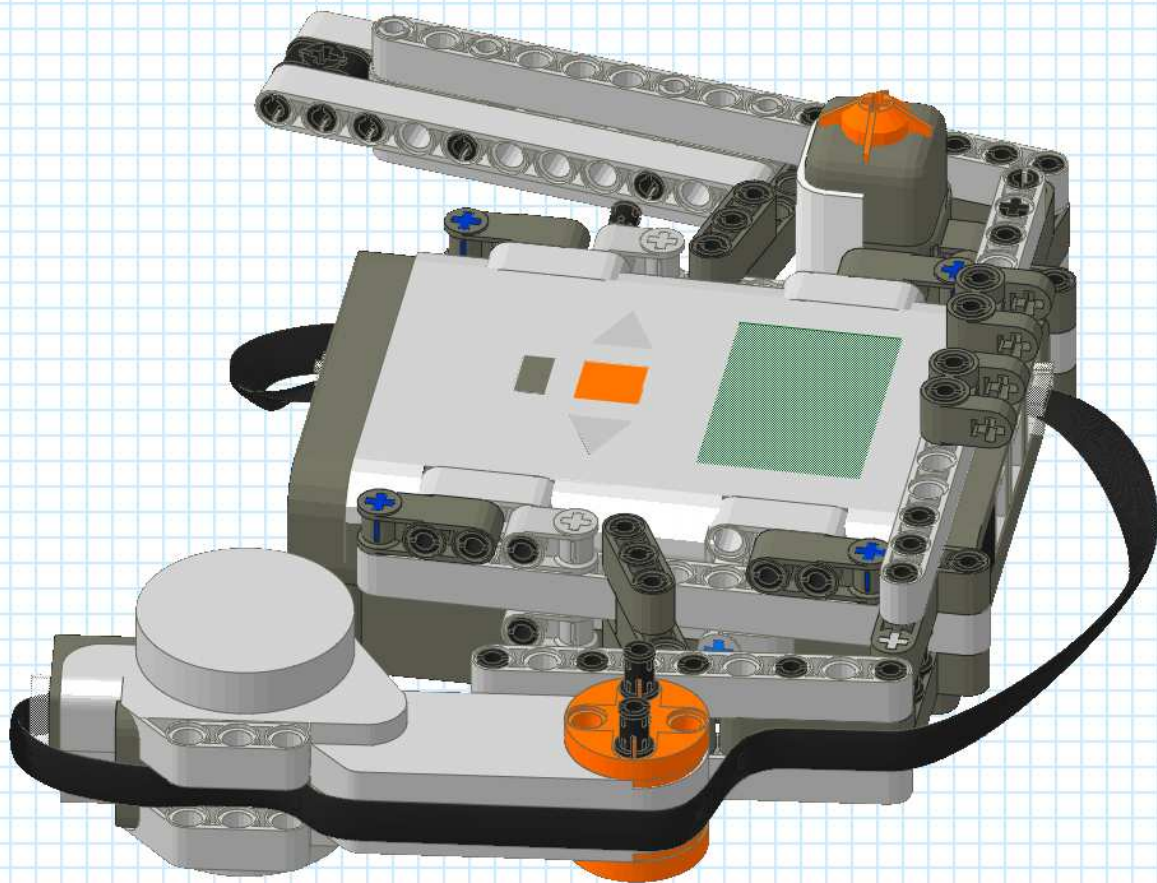


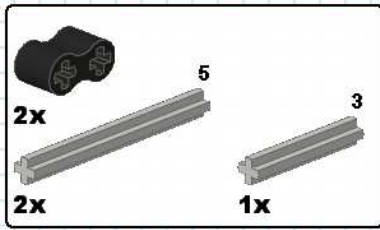
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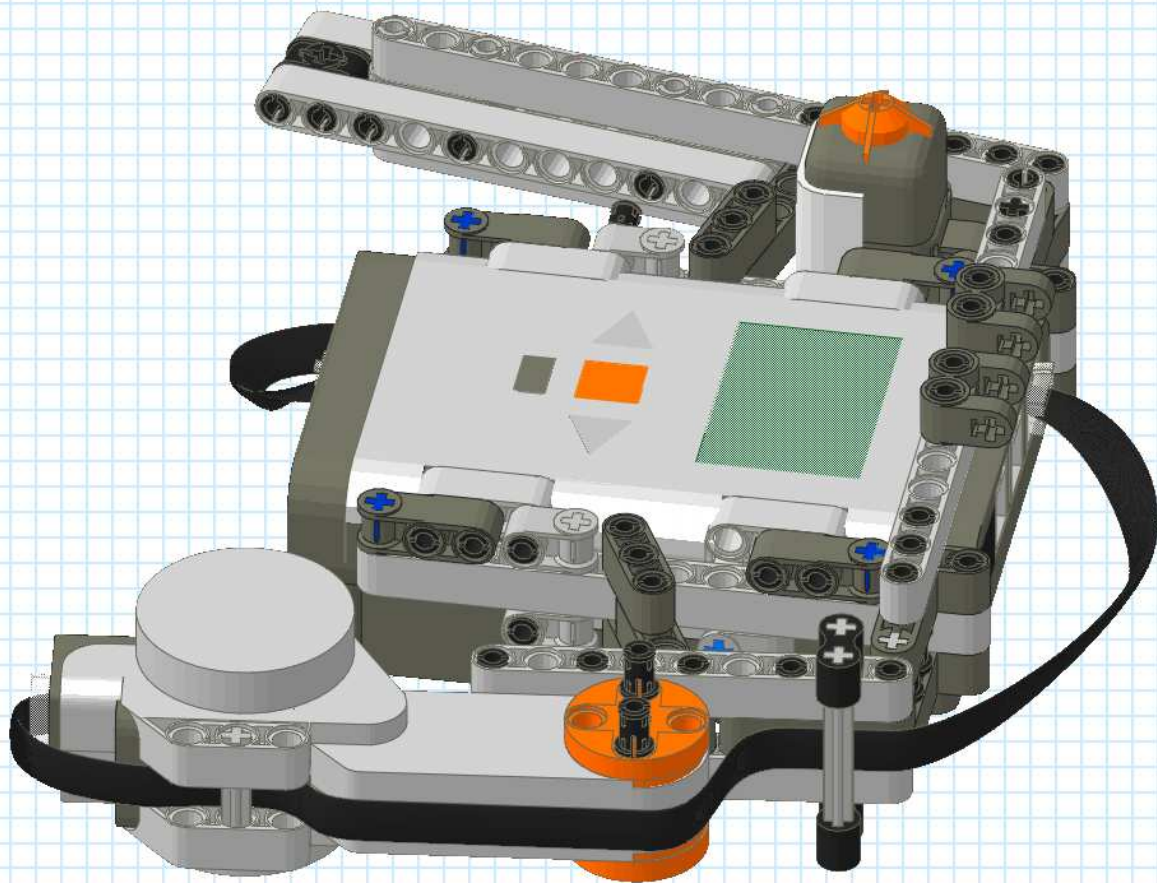


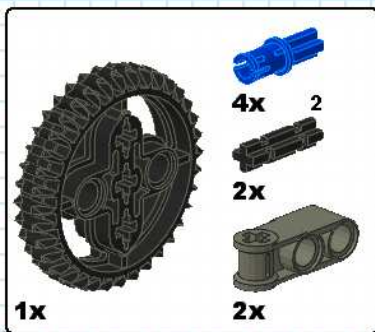
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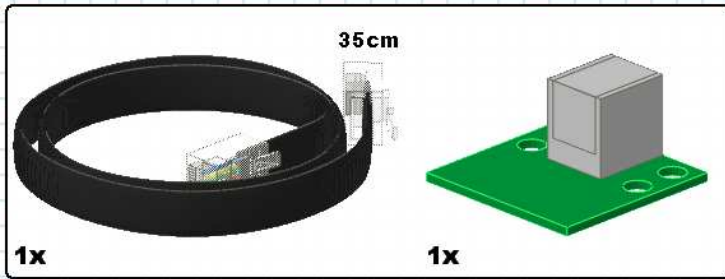
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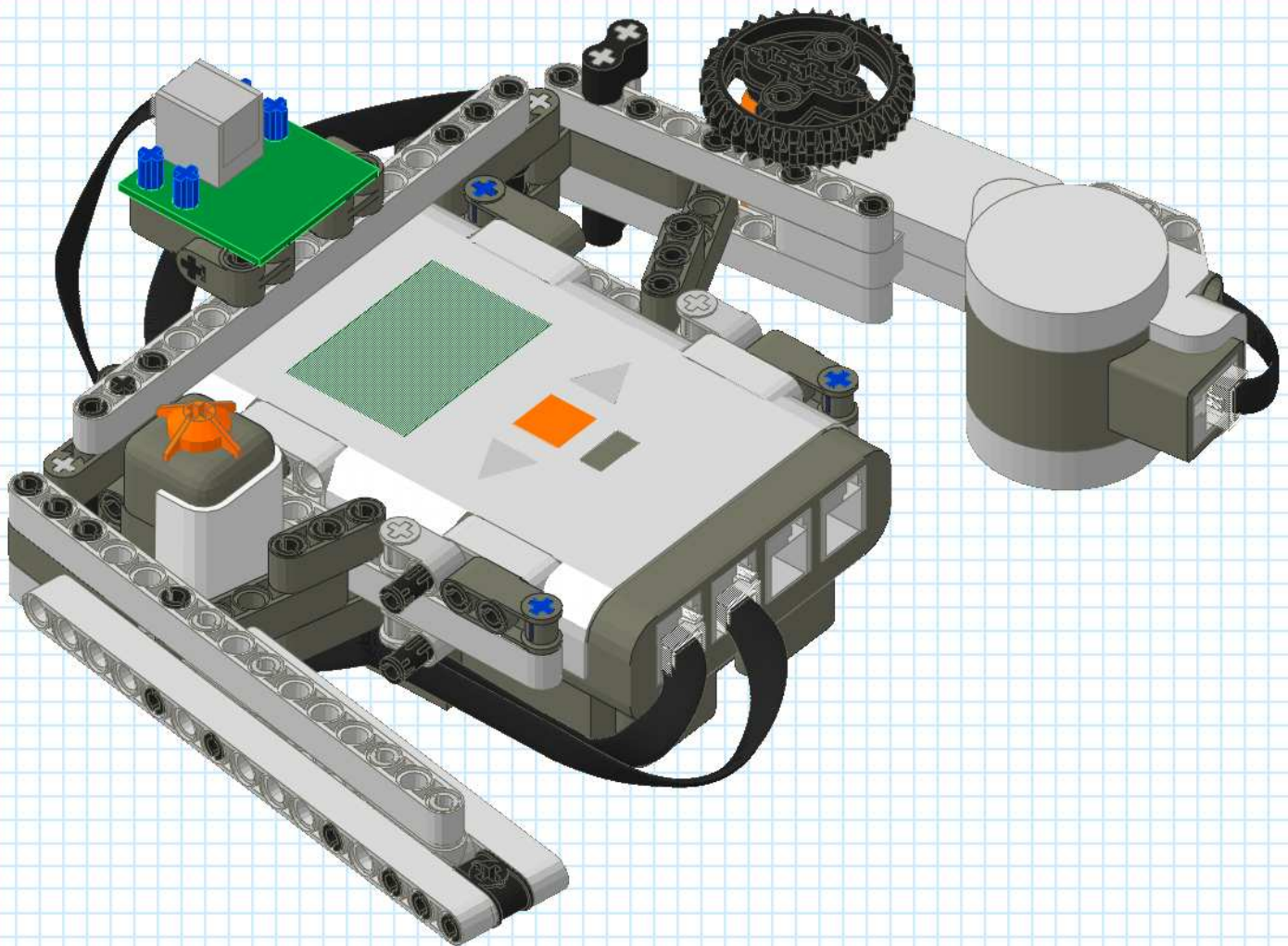


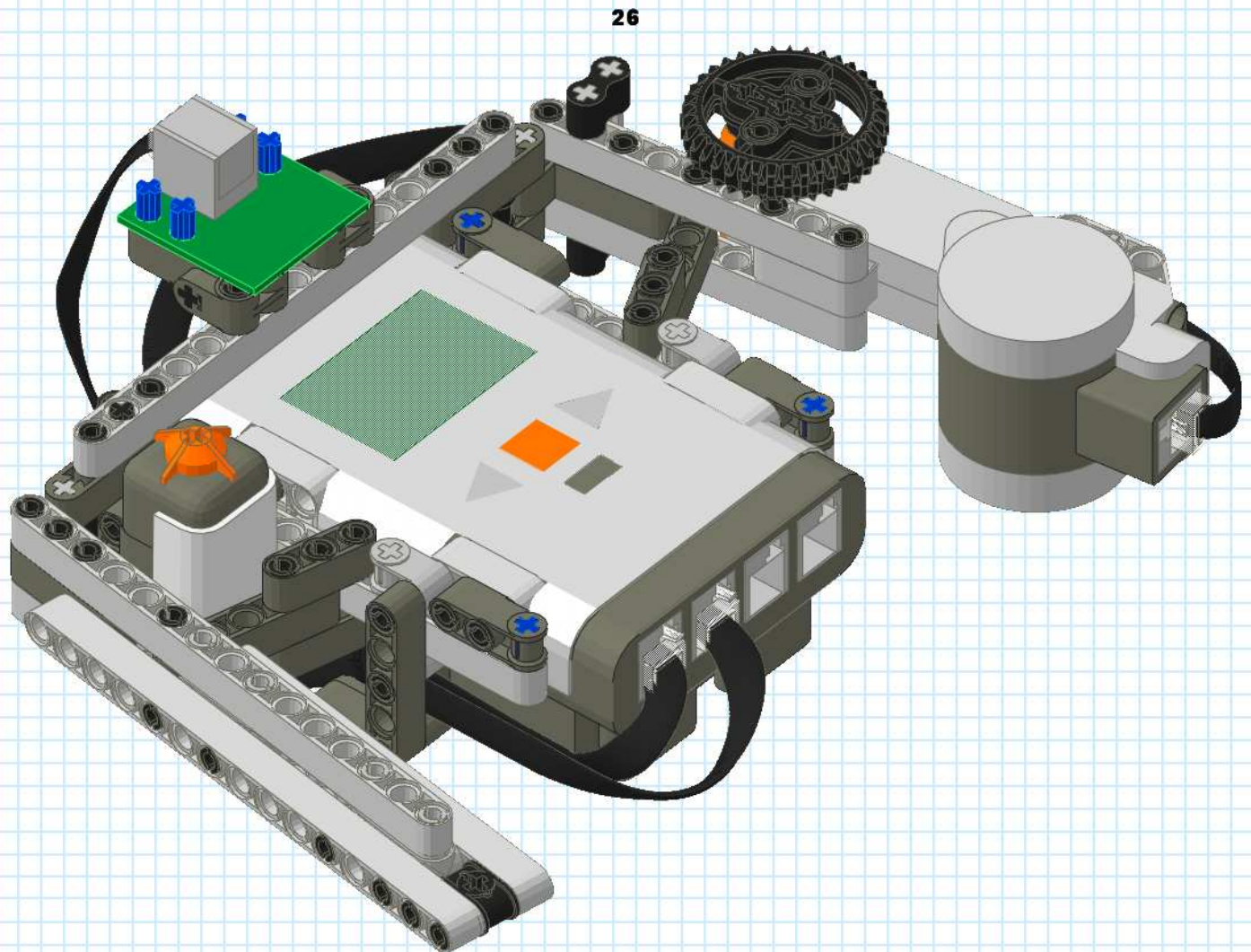
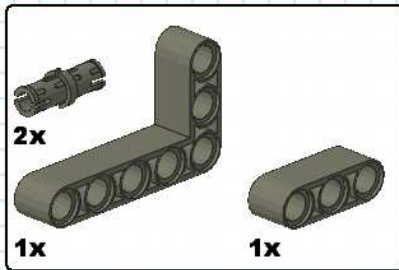
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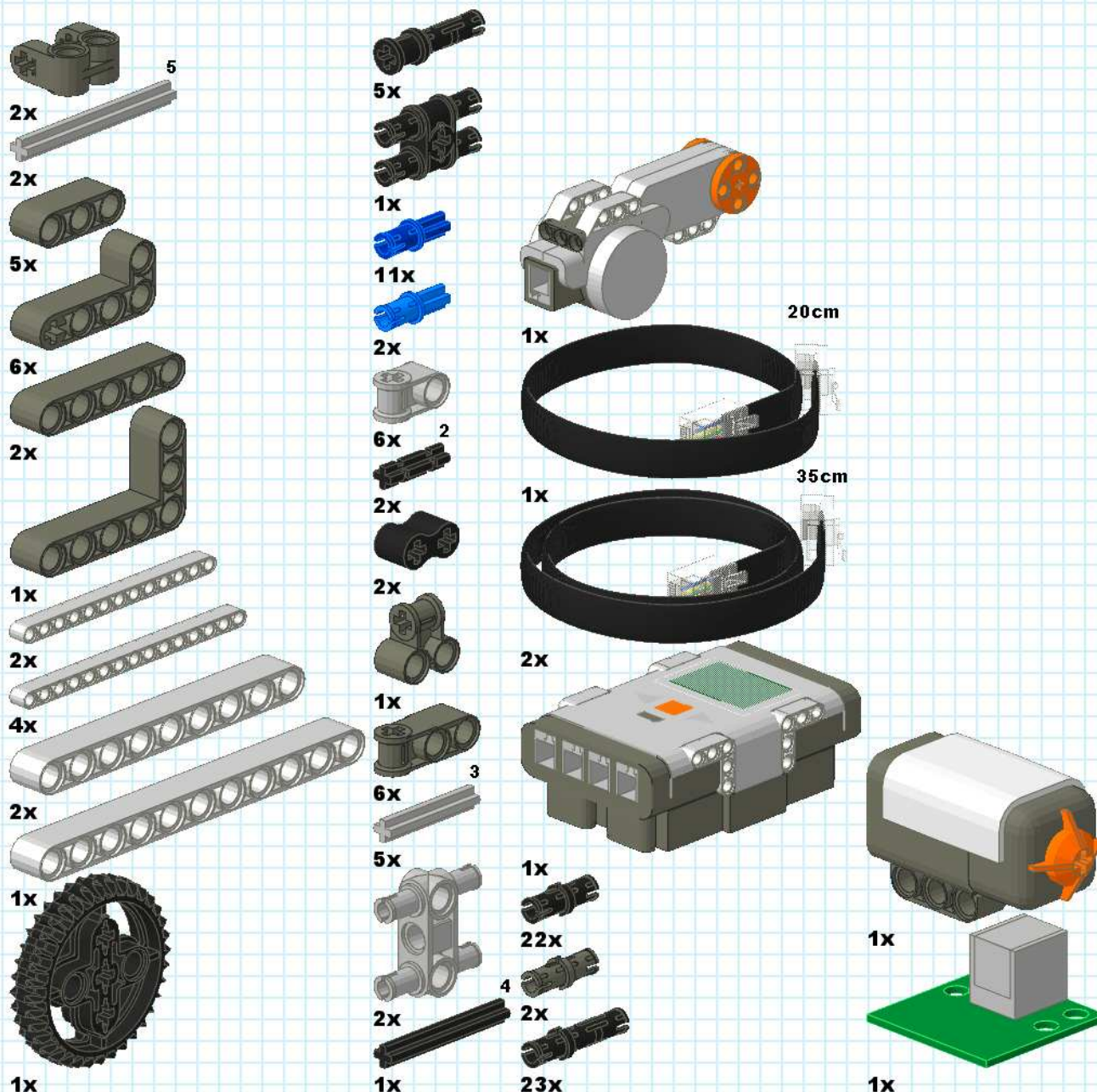




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Tools

Initial Modelling: LeoCAD (<http://leocad.org>)

LDraw edition: MLCad (<http://www.lm-software.com/mlcad/>)

Publishing tool: LPub (<http://www.kclague.net/LPub/>)

Renderer: Ldglite (<http://ldglite.sourceforge.net/>)

*Special thanks to the guys behind these great tools,
and to the numerous parts authors*